Primary Intra-school/Level 1 Resource - Competition Card SQUASH - MINI SQUASH

Equipment required

- One FUN ball between two players (one ball per team match).
- Two rackets per match one racket
- Floor spots to mark the serving point on the floor.
- Floor lines can also be used to mark the court area (not always necessary).

Quick rules

- Games are played up to 11 points, if the score reaches 10-10 the first person to 11 wins.
- Before you start you need to spin the racket to see who
- If you are using a bench the server puts the ball on the floor and hits/pushes the ball towards the bench. If you are using a mini wall the server must first bounce the ball and then hit onto the wall.
- Using the wall: the ball can bounce once or twice on the floor. You must decide this with your opponent before you play.
- If the ball hits you after you have played your shot the point is awarded to the other player.
- If you get in the other player's way when it is their shot you play the point again (a let).
- Using the bench: if you play a shot and miss the ball you will lose the point. You are allowed to try to hit it again.

Health and safety

- Be aware of where your opponent is as you play your shot (no wild swinging).
- Do not hit the ball if your opponent is in the way (ask for a let). A let means that you replay the point.
- Wear shoes that do not slip on the floor.
- Normal PE kit will be fine for this competition.
- Use a suitable ball (mini squash FUN ball recommended).
- You must stop if the referee calls "stop" (usually for safety only).
- Make sure the other team members are not in the way of the players.













SQUASH - MINI SQUASH

SCHOOL GAMES

Quick introduction



SQUASH - MINI SQUASH

Hints and tips

- Set the hall out with benches and the mini walls in enough space to allow the players reasonable room to play their matches.
- Teams will need to put their teams in player ability ranked order 1-4, best player at number 1.
- If four players in a team, matches will last 10-12 minutes per match. Allow enough time to complete at least four rounds.

Leadership and volunteering opportunities

- Roles available could be:
- Referee makes decisions which are final if any dispute between the players.
- Marker keeps the score and calls it out in between points.
- Marketing and communication reporters and photographers.
- Runners to take the scoresheets to a central table/score keeper.

Officiating

- Ensure that play is fair.
- Lets are requested if players get in each other's way.
- Watch the game at all times to keep an accurate score.
- Ball is out of play where the ball bounces more than once or twice etc. Or where the ball hits the wrong part of the bench (top then shooting over) or wall struts not on the net etc.

Think inclusively (STEP)

Space

- The playing area could be marked out with floor lines to restrict the court size.
- If appropriate make the court space smaller for SEN/disabled young people to reduce the amount of movement required.

Task

The ball could bounce twice if on the net or could be stopped then hit if using the benches.

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- Allow SEN/disabled players to use the shorter handled FUN mini squash racket if they are struggling with the PLAY racket.
- If no benches are available use the hall wall or doors that are shut safely. If the room contains gym bars they could be pulled out and the wall space used.

People

- Any ability can play bench squash. If struggling to hit first time, stop the ball with the racket and push the ball back to the bench.
- Teams can be adjusted and adapted according to participant ability – ensure teams are split as equally as possible.



















